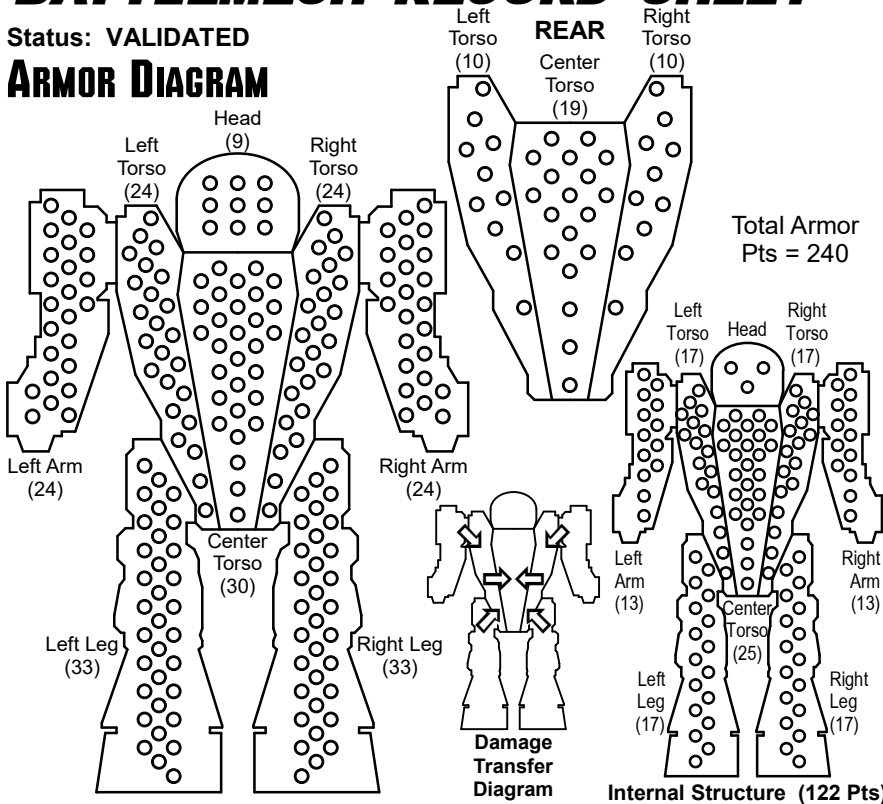


BATTLETECH®

BATTLEMECH RECORD SHEET

Status: **VALIDATED**

ARMOR DIAGRAM



Left Arm		CRITICAL HIT TABLE		Right Arm									
1-3	<ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator Hand Actuator Single Heat Sink Single Heat Sink 	1-3	<ol style="list-style-type: none"> Life Support Sensors Cockpit Small Laser Sensors Life Support 	1-3	<ol style="list-style-type: none"> Shoulder Upper Arm Actuator Lower Arm Actuator Single Heat Sink Large Laser Large Laser 								
4-6	<ol style="list-style-type: none"> Roll Again Roll Again Roll Again Roll Again Roll Again Roll Again 	4-6	<ol style="list-style-type: none"> Roll Again Roll Again Roll Again Roll Again Roll Again Roll Again 	4-6	<ol style="list-style-type: none"> Roll Again Roll Again Roll Again Roll Again Roll Again Roll Again 								
1-3	<ol style="list-style-type: none"> Single Heat Sink Single Heat Sink Single Heat Sink Single Heat Sink Single Heat Sink Single Heat Sink 	1-3	<ol style="list-style-type: none"> Fusion Engine Fusion Engine Fusion Engine Gyro Gyro Gyro 	1-3	<ol style="list-style-type: none"> Single Heat Sink Single Heat Sink Single Heat Sink Single Heat Sink Single Heat Sink Single Heat Sink 								
4-6	<ol style="list-style-type: none"> LRM 15 LRM 15 LRM 15 Roll Again Roll Again Roll Again 	4-6	<ol style="list-style-type: none"> Gyro Fusion Engine Fusion Engine Fusion Engine Ammo (LRM 15) 8 Ammo (LRM 15) 8 	4-6	<ol style="list-style-type: none"> LRM 15 LRM 15 LRM 15 Roll Again Roll Again Roll Again 								
Left Leg <ol style="list-style-type: none"> Hip Upper Leg Actuator Lower Leg Actuator Foot Actuator Single Heat Sink Single Heat Sink 		<table border="1"> <tr> <td>Engine Hits</td> <td>○○○</td> </tr> <tr> <td>Gyro Hits</td> <td>○○</td> </tr> <tr> <td>Sensor Hits</td> <td>○○</td> </tr> <tr> <td>Life Support</td> <td>○</td> </tr> </table>		Engine Hits	○○○	Gyro Hits	○○	Sensor Hits	○○	Life Support	○	Right Leg <ol style="list-style-type: none"> Hip Upper Leg Actuator Lower Leg Actuator Foot Actuator Single Heat Sink Single Heat Sink 	
Engine Hits	○○○												
Gyro Hits	○○												
Sensor Hits	○○												
Life Support	○												
Battle Value: 1,470		Weapon Value: 1,421 / 1,421		Cost, C-Bills: 6,436,170									

'MECH DATA

Type: **Awesome AWS-8R**

Mass: **80 tons**

Movement Points: Tech, Config. & Level:

Walking: **3** Inner Sphere
 Running: **5** Biped 'Mech
 Jumping: **0** Level 1 / 3025

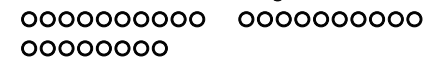
Weapons Inventory: (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Large Laser	RA	8	8	-	5	10	15
1	LRM 15	RT	5	1/hit	6	7	14	21
1	LRM 15	LT	5	1/hit	6	7	14	21
1	Small Laser	HD	1	3	-	1	2	3

Ammo Type: Rounds: BV2:

LRM 15 16 34

Total Heat Sinks: 28 Single



Auto Eject: Weapon Heat:

Operational Disabled (19)

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

HEAT SCALE

30	Shutdown
29	
28	Ammo Explosion, avoid on 8+
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points
19	Ammo Explosion, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points
9	
8	+1 Modifier to Fire
7	
6	
5	-1 Movement Point
4	
3	
2	
1	
0	

